



Bluddlines

PREVIOUSLY IN SPAWN

After successfully fending off the K7-Leetha's latest attempt to control him, Jim finds himself lost in the "white," a featureless and infinite realm of light. Searching for answers, Jim comes across an unexpected ally.

Max Williams, the deceased son of Detective Twitch Williams, has been lost in the "white" since his death years ago, and he has come to Jim with a warning – Bludd is far more dangerous than Jim knows.

Meanwhile, the Curse continues to torment one of the people Jim healed with his gifts, only to be interrupted by a strange priest. Daniel Kilgore/Haunt, has returned, drawn to the darkness of the Curse's vile act.





Jim Downing (Spawn) — A man whose past is shrouded in mystery, and connected intimately to the very fabric of the Spawn mythos, Jim is the world's newest Hellspawn...and so much more. Having spent years in a deep coma, Jim's main drive is piecing together the fragments of the man he was, in an effort to discover the man he truly is.



Father Hallwell — A representative from the Vatican who has been dispatched to communicate the desires of the Church with Jim in an effort to gauge the true nature of his "gifts". Using Sara's faith as leverage, Hallwell is hoping to further the Church's agenda — an agenda that may be more nefarious than anyone knows.



Detective "Twitch" Williams — Twitch, and his partner Sam, have long been embroiled in the deeper mysteries connected to the Hellspawn — first with Jims predecessor, Al Simmons, and now with Jim. Twitch is unsure of Jim's true motivations, and is haunted by the painful reminder of his son, Max, that was result of his first encounter Jim.



Max Williams – The deceased son of Detective Twitch Williams, Max has an unfortunate and sorted past, despite an overall innocence of mind and spirit. Now trapped "between" life and death, Max holds information key to Jim's struggle for control.



Marc Rosen — A would-be reporter-turned-media manager and confident of Jim Downing, Marc views Jim as his ticket to a better life — though the price for that success may be far greater than Marc knows.

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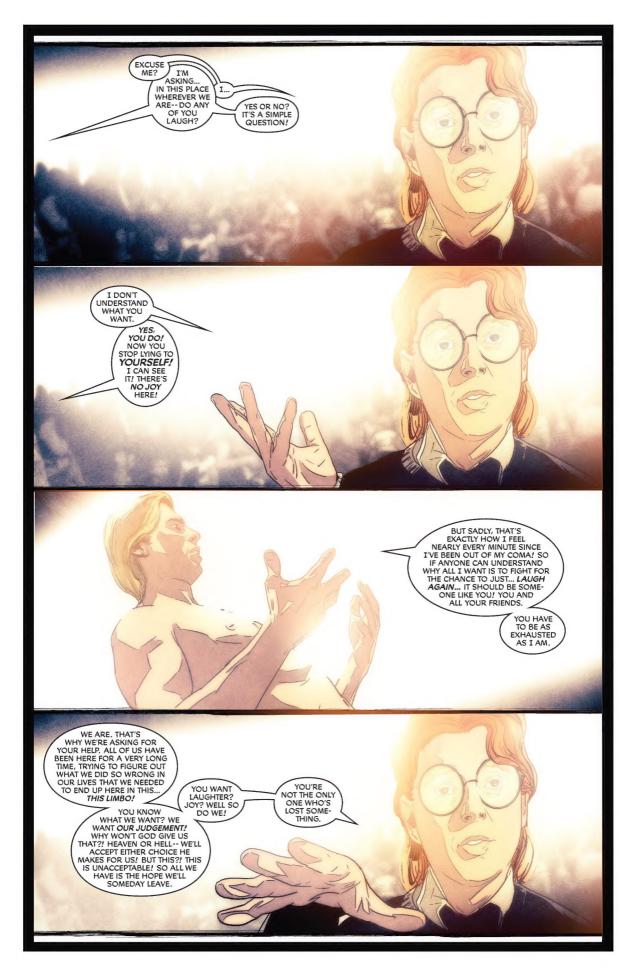
SPAWN CREATED BY TODD McFARLANE

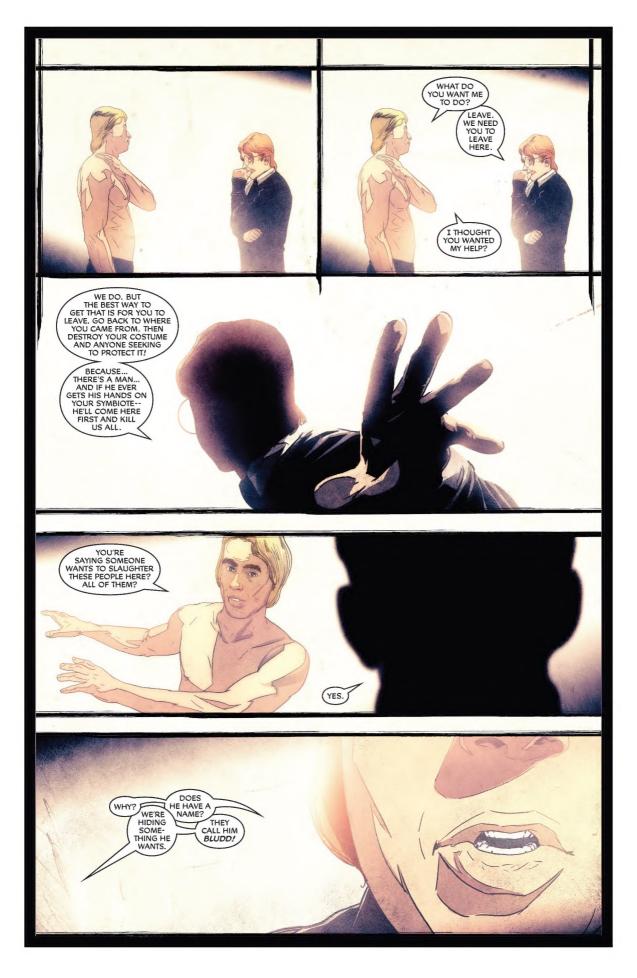


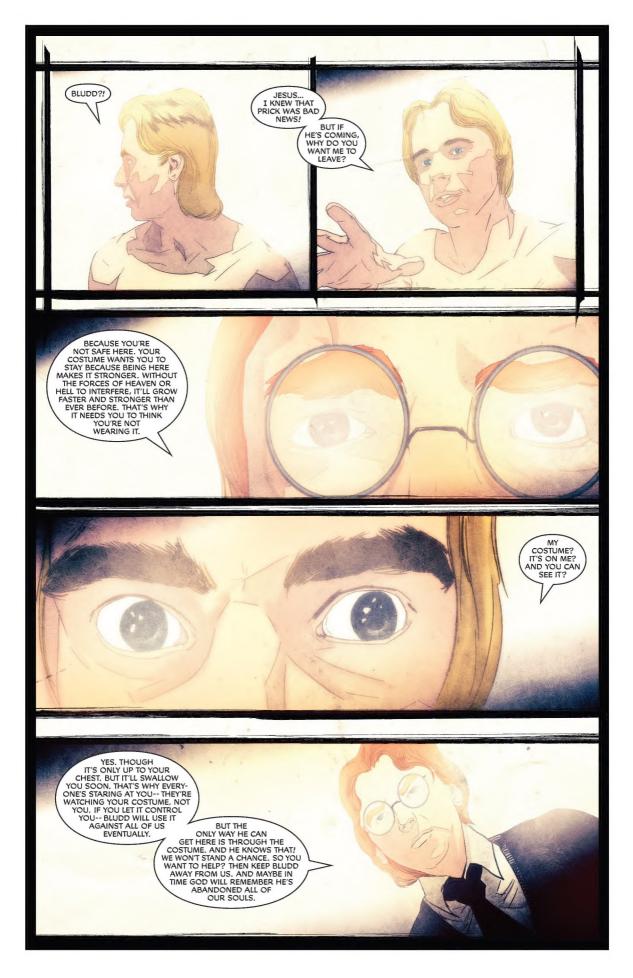
ITVE SEEN
IT BEFORE. WE
ALL HAVE. GIVEN
ANY CHANCE-- EVIL
WILL DESTROY
EVERYTHING IN
ITS PATH. YOU. ME.
EVERYTHING! WHAT
MAKES TRUE EVIL SO
DANGEROUS IS THAT
IT DOESN'T CARE IF IT
SURVIVES IN THE
PROCESS! ITS ONLY
GOAL IS CONSUMING!
PERIOD. IT DOESN'T CARE:
JUST LIKE CANCER CELLSTHAT IT MIGHT BE KILLING
ITSELF ALONG WITH ITS
HOST. IT DOESN'T GIVE
A SHIT! BUT WE AND WE'RE NOT ABOUT TO STAND AROUND BECOMING COLLATERAL DAMAGE BECAUSE OF ITS PSYCHOSIS.

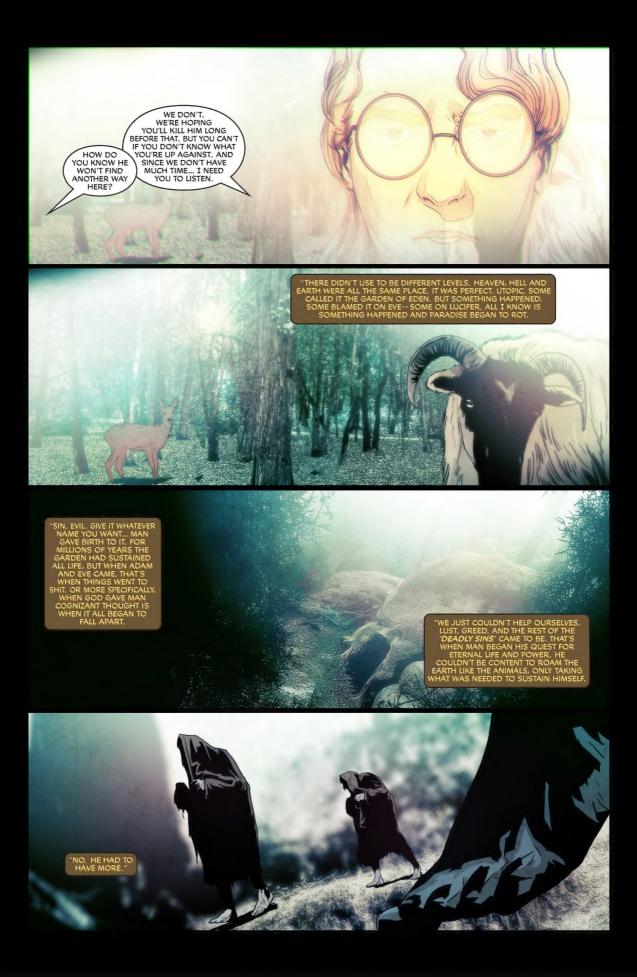


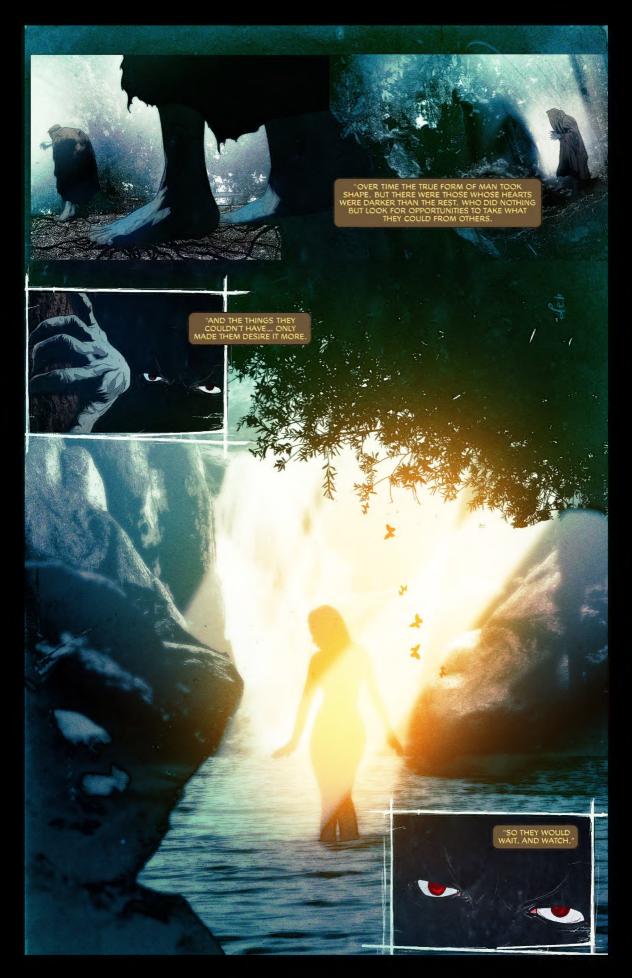


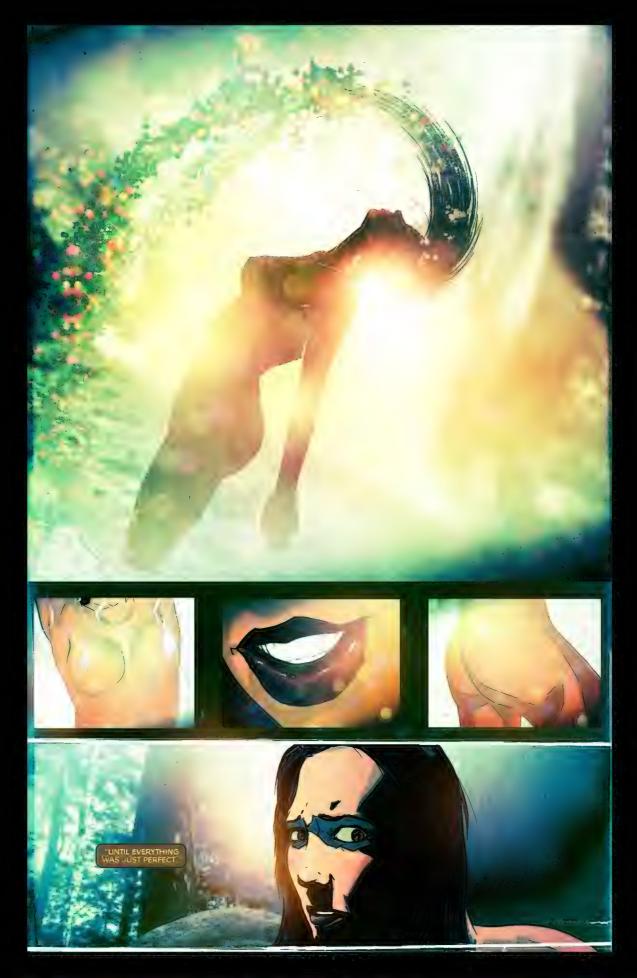








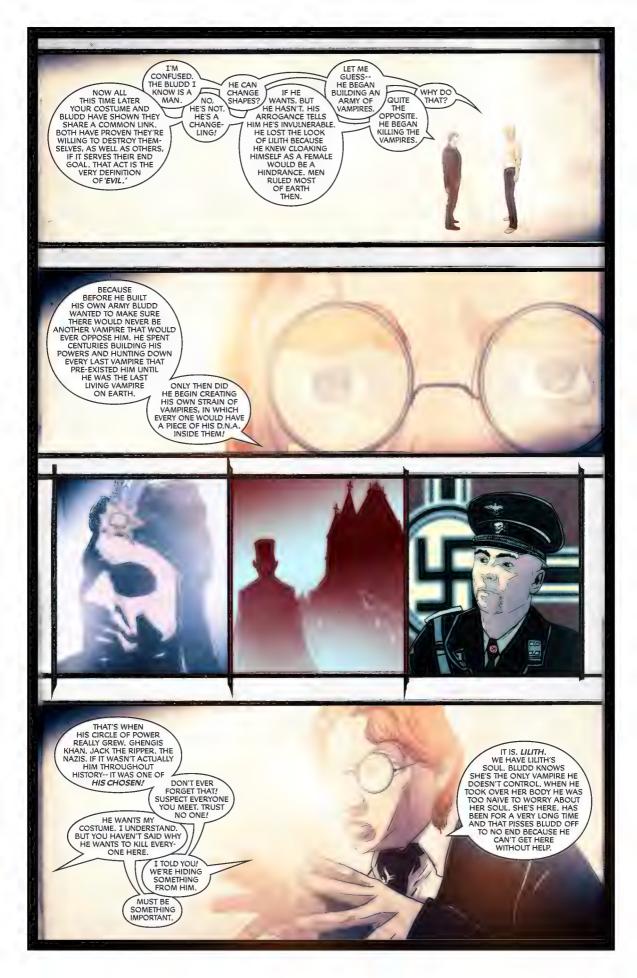
















"YOU'RE IN CONTROL!"

"IT BROUGHT YOU HERE!! GODAMMIT--NOW MAKE IT TAKE YOU BACK!!



